



Carmen Skankey

Character Design

Storyboard Artist

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Profile

I have been a storyteller for as long as I can remember. I love bringing characters to life through character design and bringing my stories to reality by storyboarding. I am eager to be given the opportunity to prove my storyboarding skill in the story department.

Skills

- Storyboarding
- Character Design
- 2D Animation
- Screenplay Writing
- Character Modeling

Software

- Photoshop
- After Effects
- Premiere
- TV Paint
- Toon Boom
- Celtx
- Maya
- 3DS Max
- Zbrush

Education

December 2018 with a 3.9 GPA

Art Institute of Las Vegas and received a Bachelors of Science in Media Arts and Animation.

Workshops

- Glenn Vilppu's *Mastering Composition* class in Rome. *June, 2017*
- CTN Animation Expo. *2016 to 2018*
- Storyboarding for TV with Jordan Koch. *June, 2019*

Work Experience

- Concept and Storyboard Artist at ESC Toy. *July 2018 to Present*
- Southern Nevada Hunter Jumper Association *2014 to Present*
- Horse trainer and catch rider. *2010 to 2016*
- Commission artist. *2014*